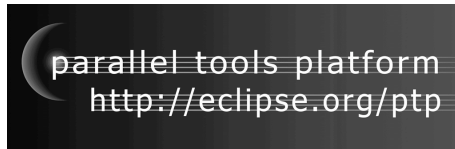




Scientific Software Days

The Eclipse Parallel Tools Platform *and Scientific Application Development*

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Tutorial Outline

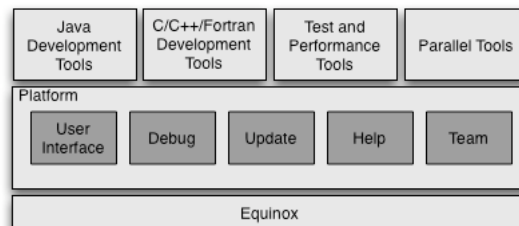
Time (est.)	Module	Outcomes	Presenter
9:00-10:10	1. Overview of Eclipse and PTP	<ul style="list-style-type: none"> + Introduction to PTP + Eclipse basics + Configuring Resource Managers & setup 	Greg
10:10-10:30	2. Creating and Running MPI Programs	<ul style="list-style-type: none"> + PTP project creation + New project wizards + PTP Runtime Perspective 	Beth
10:30-10:45	Break		
10:45-11:10	3. Parallel Language Development Tools (PLDT)	<ul style="list-style-type: none"> + MPI, OpenMP analysis features 	Beth
11:10-11:45	4. Parallel Debugger	<ul style="list-style-type: none"> + Debug Perspective, breakpoints, variables, stepping, etc. 	Greg
11:45-12:15	5. Advanced Eclipse and PTP features	<ul style="list-style-type: none"> + CVS, Makefiles, autoconf, Search, Refactoring, UPC, Remote debugging, MPICH2, IBM PE & LoadLeveler 	Greg
12:15-12:30	6. Other, Summary, Wrapup	<ul style="list-style-type: none"> + Perf. tools, website, mailing lists, more info, participation 	Beth

Module 1: Overview of Eclipse and PTP

- ✦ Objective
 - ✦ To introduce the Eclipse platform and PTP
 - ✦ To learn the basics of Eclipse
- ✦ Contents
 - ✦ What is Eclipse? Who is using Eclipse?
 - ✦ What is PTP?
 - ✦ Eclipse basics
 - ✦ Configuring a Resource Manager

What is Eclipse?

- ✦ A vendor-neutral open source development platform
- ✦ A universal platform for tool integration
- ✦ Plug-in based framework to create, integrate and utilize software tools



Eclipse Platform

- ✦ Core frameworks and services with which all plug-in extensions are created
- ✦ Represents the common facilities required by most tool builders:
 - ✦ Workbench user interface
 - ✦ Project model for resource management
 - ✦ Portable user interface libraries (SWT and JFace)
 - ✦ Automatic resource delta management for incremental compilers and builders
 - ✦ Language-independent debug infrastructure
 - ✦ Distributed multi-user versioned resource management (CVS supported in base install)
 - ✦ Dynamic update/install service

Plug-ins

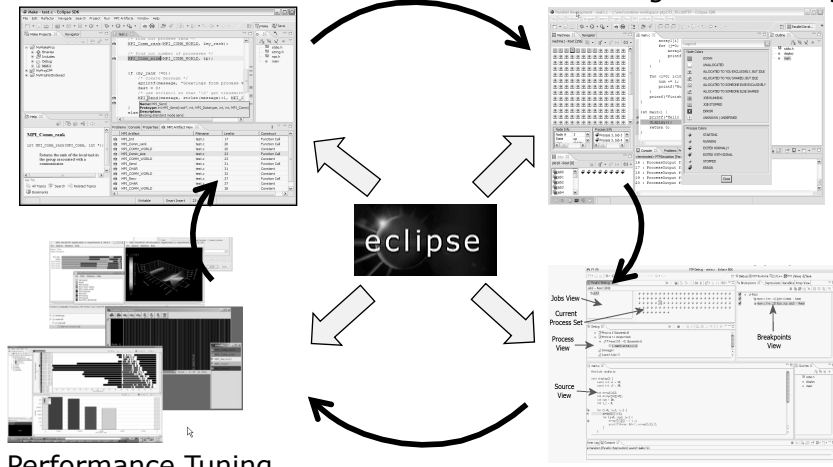
- ✦ Java Development Tools (JDT)
- ✦ Plug-in Development Environment (PDE)
- ✦ C/C++ Development Tools (CDT)
- ✦ Parallel Tools Platform (PTP)
- ✦ Fortran Development Tools (Photran)
- ✦ Test and Performance Tools Platform (TPTP)
- ✦ Business Intelligence and Reporting Tools (BIRT)
- ✦ Web Tools Platform (WTP)
- ✦ Data Tools Platform (DTP)
- ✦ Device Software Development Platform (DSDP)
- ✦ Many more...

Eclipse PTP: Parallel Tools Platform

<http://eclipse.org/ptp>

Coding & Analysis

Launching & Monitoring



Module 1

PTP Tutorial

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Eclipse History

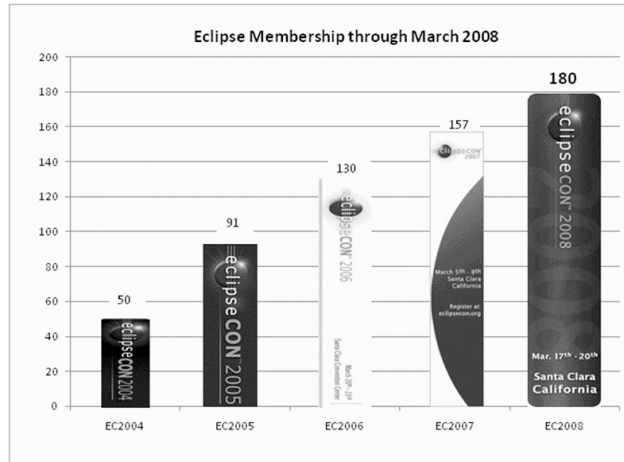
- ✦ Originally developed by Object Technology International (OTI) and purchased by IBM for use by internal developers
- ✦ Released to open-source community in 2001, managed by consortium
 - ✦ Eclipse Public License (EPL)
 - ✦ Based on IBM Common Public License (CPL)
- ✦ Consortium reorganized into independent not-for-profit corporation, the Eclipse Foundation, in early 2004
 - ✦ Participants from over 100 companies

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Eclipse Member companies



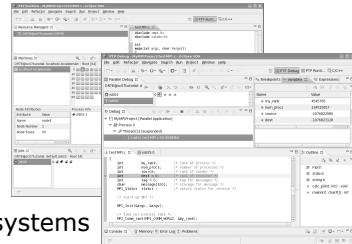
Module 1

PTP Tutorial

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Parallel Tools Platform (PTP)

- ✦ The Parallel Tools Platform aims to provide a highly integrated environment specifically designed for parallel application development
- ✦ Features include:
 - ✦ An integrated development environment (IDE) that supports a wide range of parallel architectures and runtime systems
 - ✦ A scalable parallel debugger
 - ✦ Parallel programming tools (MPI/OpenMP)
 - ✦ Support for the integration of parallel tools
 - ✦ An environment that simplifies the end-user interaction with parallel systems
- ✦ <http://www.eclipse.org/ptp>



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PTP Tutorial

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PTP Software Prerequisites

- ✦ Java (1.5 or later)
- ✦ Cygwin or MinGW (for Windows)
- ✦ make, gcc, and gdb (or other vendor compilers)
- ✦ OpenMPI or MPICH2 (only required for PTP Runtime)

Note:

- ✦ Linux & Mac have full PTP support
- ✦ Windows can be used for Eclipse, targeting a remote parallel machine

Java Prerequisite

- ✦ Eclipse requires Sun or IBM versions of Java
 - ✦ Only need Java runtime environment (JRE)
 - ✦ Java 1.5 is the same as JRE 5.0
 - ✦ The GNU Java Compiler (GCJ), which comes standard on Linux, will not work!

Eclipse and PTP Installation

- ✦ Eclipse is installed in two steps
 - ✦ First, the 'base' Eclipse is downloaded and installed
 - ✦ This provides a number of pre-configured 'features'
 - ✦ Additional functionality is obtained by adding more 'features'
 - ✦ This can be done via an 'update site' that automatically downloads and installs the features
 - ✦ Features can also be downloaded and manually installed
- ✦ PTP requires the following features
 - ✦ C/C++ Development Tools (CDT)
 - ✦ Parallel Tools Platform (PTP)

Eclipse Installation



- ✦ Two alternatives for installation:
 - ✦ The *Eclipse Classic* is the full software development kit (SDK), including Java and Plug-in development tools
 - ✦ The *Eclipse IDE for C/C++ developers* is the base Eclipse platform plus the CDT (C/C++ Development tools). This is ideal for PTP use (included on the tutorial CD)
- ✦ Eclipse is downloaded as a single zip or gzipped tar file from <http://eclipse.org/downloads>
- ✦ You must have the correct file for your operating system and windowing system
- ✦ Unzipping or untarring this file creates a directory containing the main executable

Platform Differences

- ✦ Single button mouse (e.g. MacBook)
 - ✦ Use Control-click for right mouse / context menu
- ✦ Context-sensitive help key differences
 - ✦ Windows: use **F1** key
 - ✦ Linux: use **Shift-F1** keys
 - ✦ MacOS X
 - ✦ Full keyboard, use **Help** key
 - ✦ MacBooks or aluminum keyboard, create a key binding for **Dynamic Help** to any key you want
- ✦ Accessing preferences
 - ✦ Windows & Linux: **Window ▶ Preferences...**
 - ✦ MacOS X: **Eclipse ▶ Preferences...**

Starting Eclipse



- ✦ **Linux**
 - ✦ From a terminal window, enter

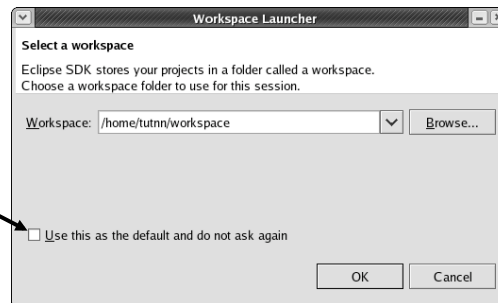

```
<eclipse_installation>/eclipse/eclipse &
```
- ✦ **MacOS X**
 - ✦ From finder, open the **Applications ▶ eclipse** folder
 - ✦ Double-click on the **Eclipse** application
- ✦ **Windows**
 - ✦ Open the **eclipse** folder
 - ✦ Double-click on the **eclipse** executable
- ✦ Accept default workspace when asked
- ✦ Select workbench icon from welcome page



Specifying A Workspace

- ✦ Eclipse prompts for a workspace location at startup time
- ✦ The workspace contains all user-defined data
 - ✦ Projects and resources such as folders and files

The prompt can be turned off



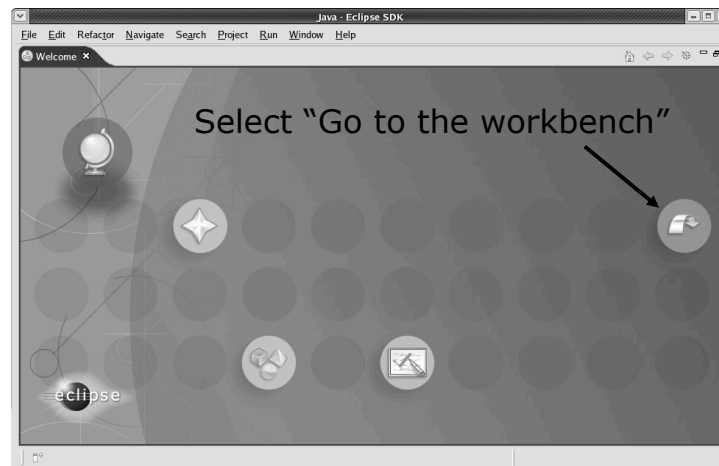
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Eclipse Welcome Page

- ✦ Displayed when Eclipse is run for the first time



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Adding Features

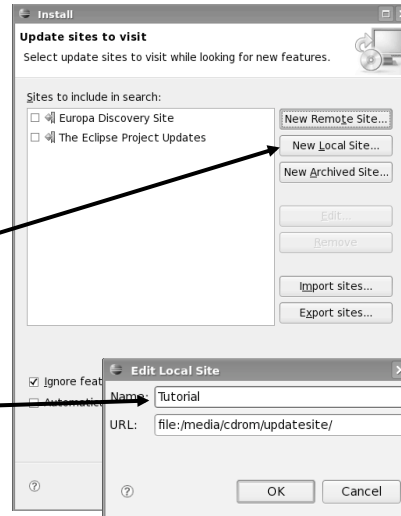
- ✦ New functionality is added to Eclipse using *features*
- ✦ Features are obtained and installed from an update site (like a web site)
- ✦ Features can also be installed manually by copying files to the features and plugins directories in the main eclipse directory

Installing Eclipse Features from an Update Site

- ✦ Three types of update sites
 - ✦ **Remote** - download and install from remote server
 - ✦ **Local** - install from local directory
 - ✦ **Archived** - a local site packaged as a zip or jar file
- ✦ Eclipse 3.3.2 comes preconfigured with a link to the **Europa Discovery Site**
 - ✦ This is a remote site that contains a large number of official features
 - ✦ Europa projects are guaranteed to work with Eclipse 3.3.2
- ✦ Many other sites offer Eclipse features
 - ✦ Use at own risk

Installing from a Local Update Site

- ✦ We have combined everything needed for the tutorial onto a local update site on the CDROM
- ✦ From the **Help** menu, choose **Software Updates** ▶ **Find and Install...**
- ✦ Select **Search for new features to install**
- ✦ Click **Next >**
- ✦ Click **New Local Site...**
- ✦ Navigate to your CDROM, select the **updatesite** folder and click **Choose (OK)** on Linux or Windows)
- ✦ Enter **Tutorial** for the **Name** (or use default: TutorialCD/updatesite)
- ✦ Click **OK**



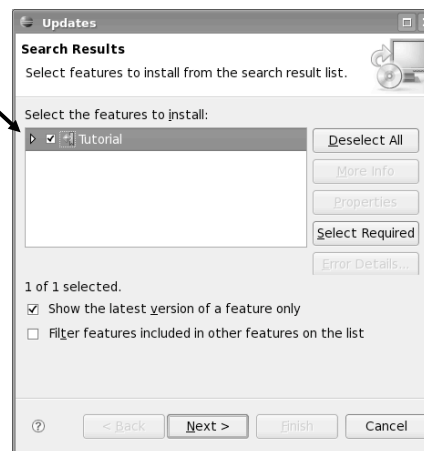
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Installing Tutorial Features

- ✦ Make sure only **Tutorial** is selected, other options as defaults
- ✦ Click **Finish**
- ✦ From **Search Results**, select **Tutorial** (open the twisty to see the contents)



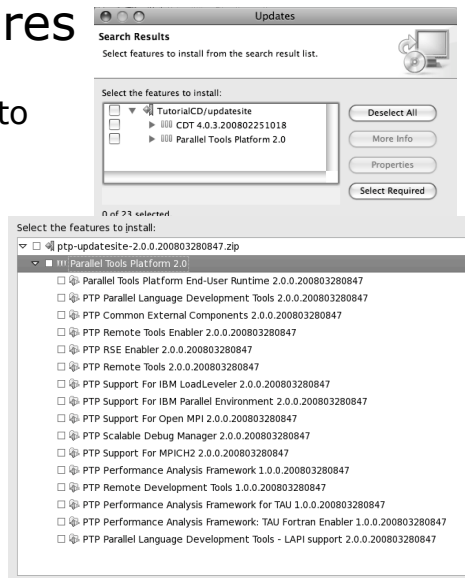
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Choose features

- ✦ Choose PTP features to install
- ✦ Easy way to choose:
 - ✦ Select all
 - ✦ Unselect anything with red "X"
 - ✦ This omits features for which you lack the pre-requisites



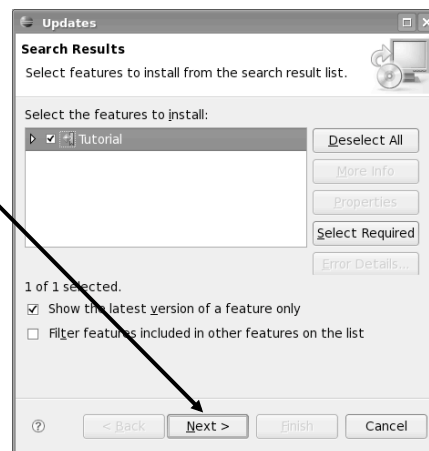
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Finishing Installation

- ✦ Click **Next >**
- ✦ Accept the license terms
- ✦ Click **Next >**
- ✦ Click **Finish**
- ✦ For **Feature Verification**, click **Install All**
- ✦ Restart the Eclipse Platform when asked



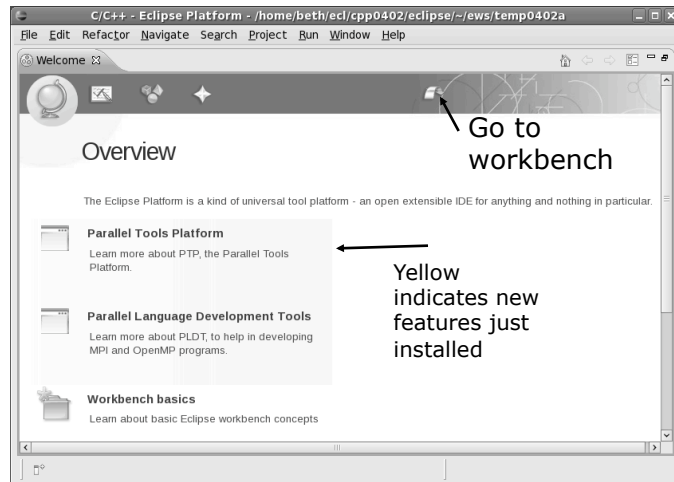
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PTP Tutorial

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Restarting Eclipse

- ✦ Welcome page informs you of new features installed
- ✦ Select workbench icon to go to workbench



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(Installing the PTP Proxy)

- ✦ Normally installed on a parallel machine
 - ✦ e.g. a cluster
 - ✦ Can install on a non-parallel system
- ✦ Not available for Windows
- ✦ Requires OpenMPI to be built and installed
 - ✦ This process depends on the type of machine
 - ✦ Beyond the scope of this tutorial
- ✦ To install the proxy, do the following steps from a terminal
 - ✦ Change to your Eclipse installation directory
 - ✦ Change to `plugins/org.eclipse.ptp.os.arch_2.0*`, where `os` is your operating system (`macosx` or `linux`), `arch` is your architecture (`ppc`, `x86`, or `x86_64`)
 - ✦ Run the command: `sh BUILD`

* Directory may include a suffix of build date timestamp.

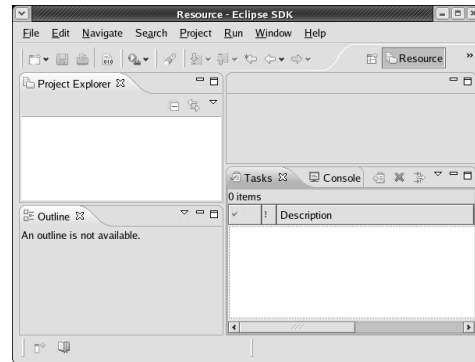
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Workbench

- ✦ The Workbench represents the desktop development environment
 - ✦ It contains a set of tools for resource management
 - ✦ It provides a common way of navigating through the resources
- ✦ Multiple workbenches can be opened at the same time



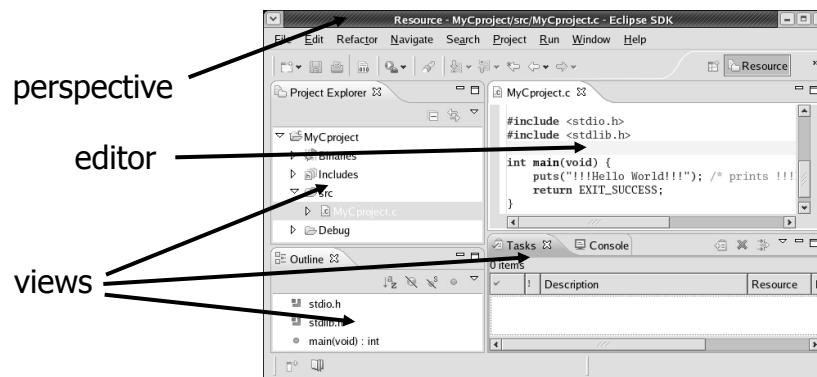
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Workbench Components

- ✦ A Workbench contains perspectives
- ✦ A Perspective contains views and editors



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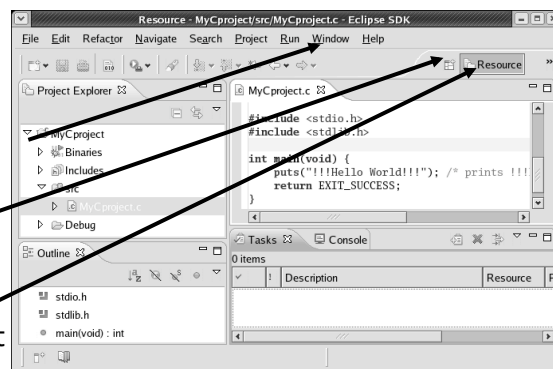
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Perspectives

- ✦ Perspectives define the layout of views in the Workbench
- ✦ They are task oriented, i.e. they contain specific views for doing certain tasks:
 - ✦ There is a Resource Perspective for manipulating resources
 - ✦ C/C++ Perspective for manipulating compiled code
 - ✦ Debug Perspective for debugging applications
- ✦ You can easily switch between perspectives

Switching Perspectives

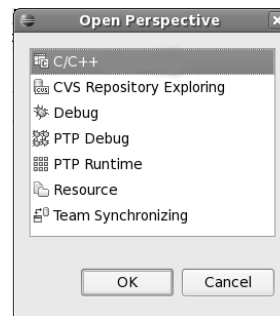
- ✦ You can switch Perspectives by:
 - ✦ Choosing the **Window ▶ Open Perspective** menu option
 - ✦ Clicking on the **Open Perspective** button
 - ✦ Clicking on a perspective shortcut button



Available Perspectives

- ✦ By default, certain perspectives are available in the Workbench
- ✦ We'll use:
 - ✦ C/C++
 - ✦ PTP Runtime
 - ✦ PTP Debug

Window ► Open Perspective



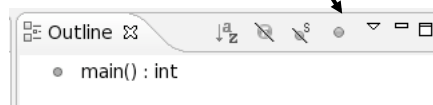
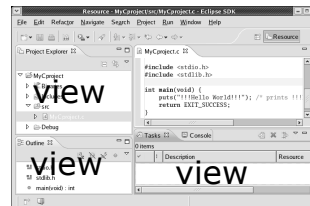
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Views

- ✦ The workbench window is divided up into Views
- ✦ The main purpose of a view is:
 - ✦ To provide alternative ways of presenting information
 - ✦ For navigation
 - ✦ For editing and modifying information
- ✦ Views can have their own menus and toolbars
 - ✦ Items available in menus and toolbars are available only in that view
 - ✦ Menu actions only apply to the view
- ✦ Views can be resized



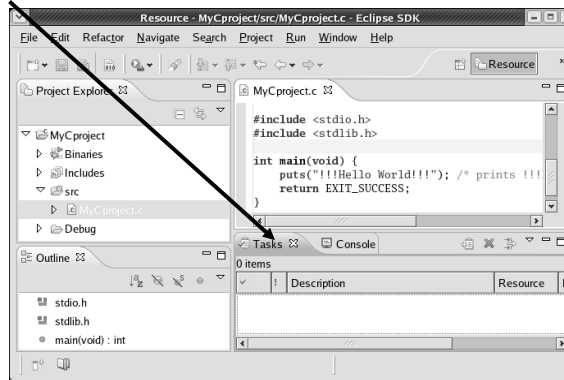
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Stacked Views

- ✦ Stacked views appear as tabs
- ✦ Selecting a tab brings that view to the foreground



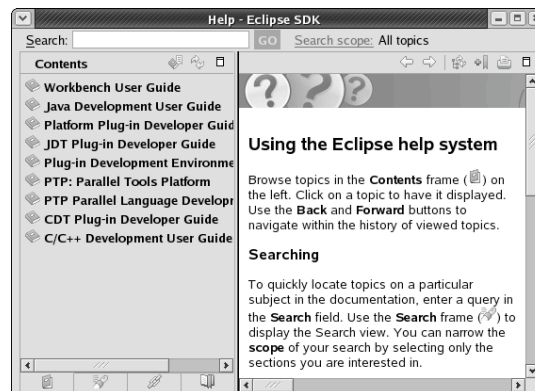
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Help

- ✦ Access help
 - ✦ **Help**►**Help Contents**
 - ✦ **Help**►**Search**
 - ✦ **Help**►**Dynamic Help**
- ✦ **Help Contents** provides detailed help on different Eclipse features
- ✦ **Search** allows you to search for help locally, or using Google or the Eclipse web site
- ✦ **Dynamic Help** shows help related to the current context (perspective, view, etc.)



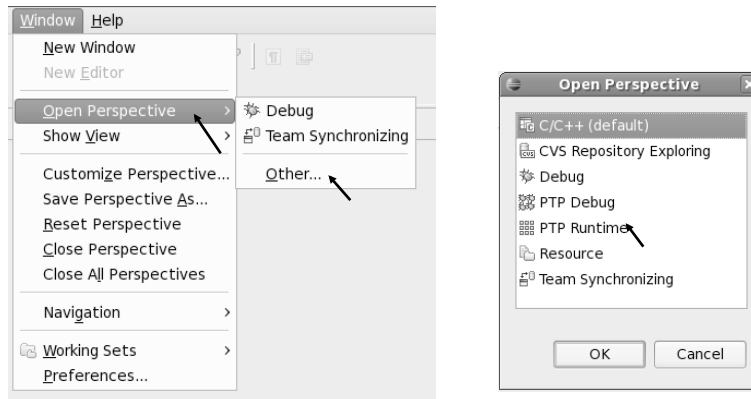
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Open PTP Runtime Perspective

Window > Open Perspective > Other...



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Terminology

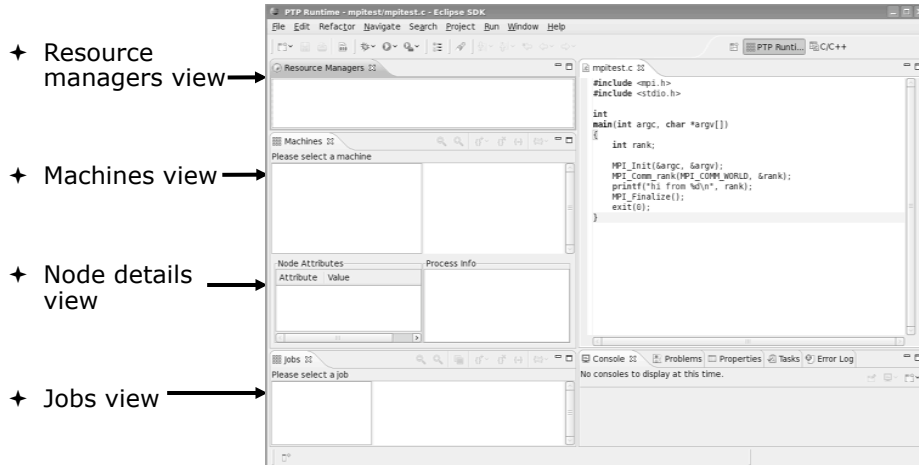
- ✦ The **PTP Runtime** perspective is provided for monitoring and controlling applications
- ✦ Some terminology
 - ✦ **Resource manager** - Corresponds to an instance of a resource management system (e.g. a job scheduler). You can have multiple resource managers connected to different machines.
 - ✦ **Queue** - A queue of pending jobs
 - ✦ **Job** - A parallel application
 - ✦ **Machine** - A parallel computer system
 - ✦ **Node** - Some form of computational resource
 - ✦ **Process** - An execution unit (may be multiple threads of execution)

Module 1

PTP Tutorial

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PTP Runtime Perspective



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PTP Tutorial

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Resource Managers

- ✦ PTP uses the term *resource manager* to refer to any subsystem that controls the resources required for launching a parallel job.
- ✦ Examples:
 - ✦ Job scheduler (e.g. LoadLeveler)
 - ✦ Open MPI Runtime Environment (ORTE)
- ✦ Each resource manager controls one target system
- ✦ Resource Managers can be local or remote

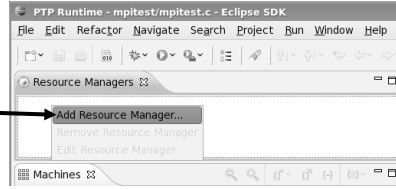
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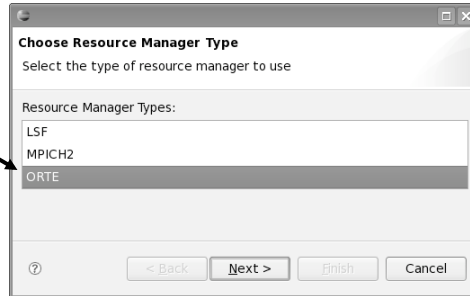
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Adding a Resource Manager

- Right-click in Resource Managers view and select **Add Resource Manager**

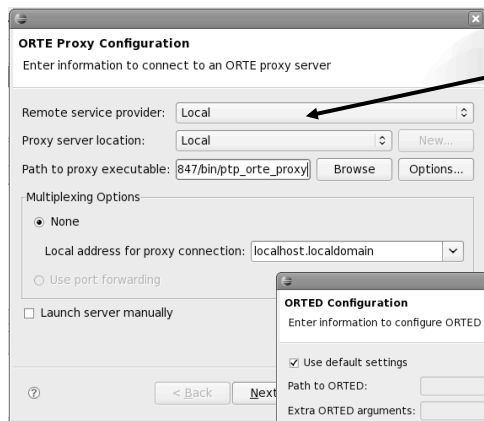


- Choose the **ORTE Resource Manager Type**



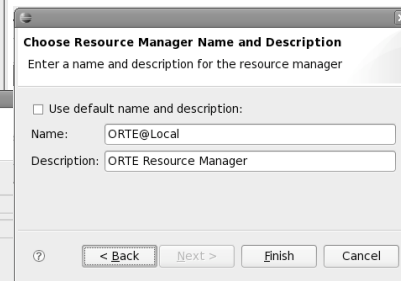
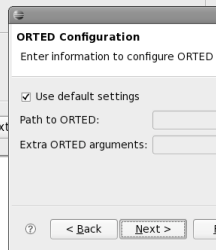
- Select **Next>**

Configure the Resource Manager



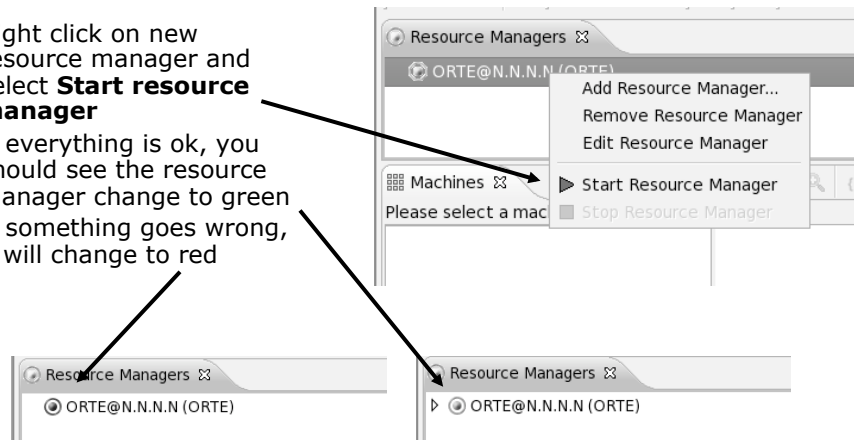
- Can choose **Remote service provider**
- Can choose **Proxy server location**

For details on remote resource managers, see Module 5



Starting the Resource Manager

- ✦ Right click on new resource manager and select **Start resource manager**
- ✦ If everything is ok, you should see the resource manager change to green
- ✦ If something goes wrong, it will change to red



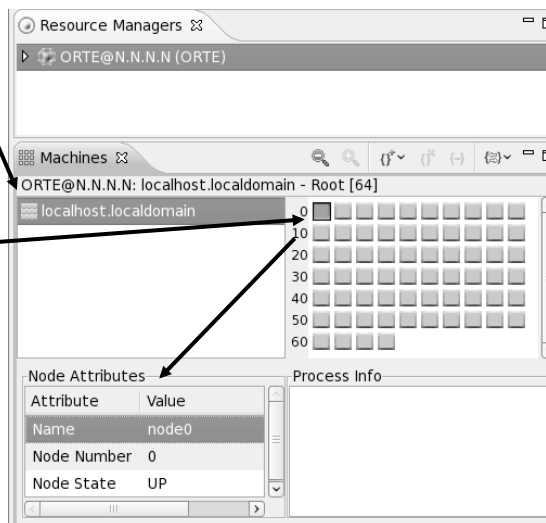
Module 1

PTP Tutorial

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System Monitoring

- ✦ Machine status shown in **Machines** view
- ✦ Node status also shown **Machines** view
- ✦ Hover over node to see node name
- ✦ Double-click on node to show attributes



Module 1

PTP Tutorial

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Module 2: Creating and Running MPI Programs

✦ Objective

- ✦ Learn how to use Eclipse to develop parallel programs
- ✦ Learn how to run and monitor a parallel program

✦ Contents

- ✦ Brief introduction to the C/C++ Development Tools
- ✦ Create a simple application
- ✦ Learn to launch a parallel job and view it via the PTP Runtime Perspective

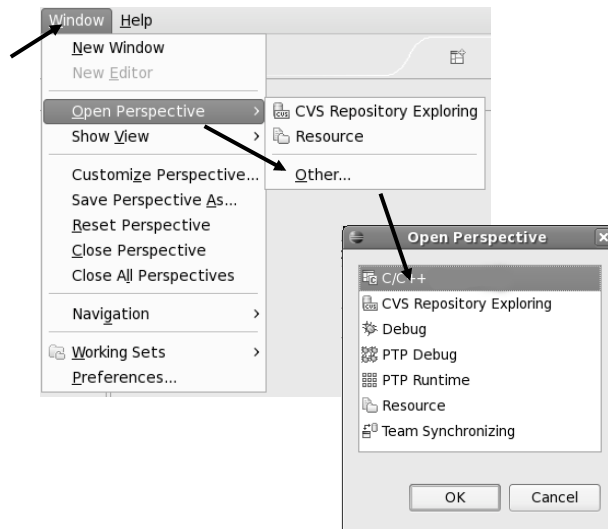
Module 2

PTP Tutorial

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Switch to C/C++ Perspective

- ✦ Only needed if you're not already in the perspective



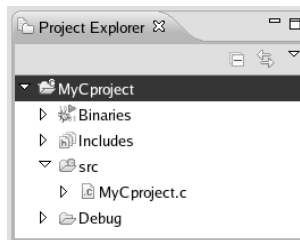
Module 2

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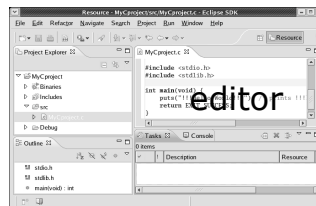
Project Explorer View

- ✦ Represents user's data
- ✦ It is a set of user defined resources
 - ✦ Files
 - ✦ Folders
 - ✦ Projects
 - ✦ Collections of files and folders
 - ✦ Plus meta-data
- ✦ Resources are visible in the Project Explorer View



Editors

- ✦ An editor for a resource (e.g. a file) opens when you double-click on a resource
- ✦ The type of editor depends on the type of the resource
 - ✦ .c files are opened with the C/C++ editor
 - ✦ Some editors do not just edit text
- ✦ When an editor opens on a resource, it stays open across different perspectives
- ✦ An active editor contains menus and toolbars specific to that editor
- ✦ When you change a resource, an asterisk on the editor's title bar indicates unsaved changes



Source Code Editors

- ✦ A source code editor is a special type of editor for manipulating source code
- ✦ Language features are highlighted
- ✦ Marker bars for showing
 - ✦ Breakpoints
 - ✦ Errors/warnings
 - ✦ Tasks
- ✦ Location bar for navigating to interesting features

```
linear_function.c
/** Returns f(x) = 3.0*x + 2.0
 */
double evaluate(double x)
{
    // TODO add semicolon to end of next line
    double y = 3.0*x + 2.0
    return y;
}
```

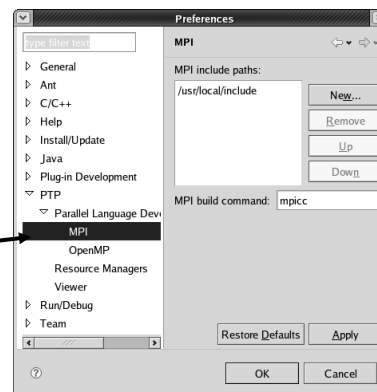
Module 2

PTP Tutorial

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Set up for MPI development Preferences

- ✦ To use the PTP Parallel Language Development Tools feature for MPI development, you need to
 - ✦ Specify the MPI include path
 - ✦ Specify the MPI build command
- ✦ Open **Window ▶ Preferences...**
 - ✦ Open the **PTP** item
 - ✦ Open the **Parallel Language Development Tools** item
 - ✦ Select **MPI**
 - ✦ Select **New...** to add MPI include path
- ✦ If running OpenMP, add its include file location here too (we will cover that later)



Module 2

PTP Tutorial

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Creating a Parallel Application

Steps:

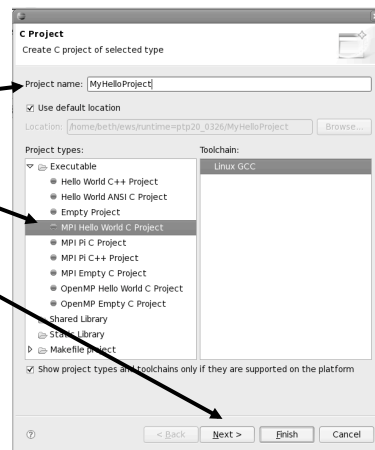
- ✦ Create a new C project
- ✦ Edit source code
- ✦ Save and build

Creating a simple MPI Project (1)



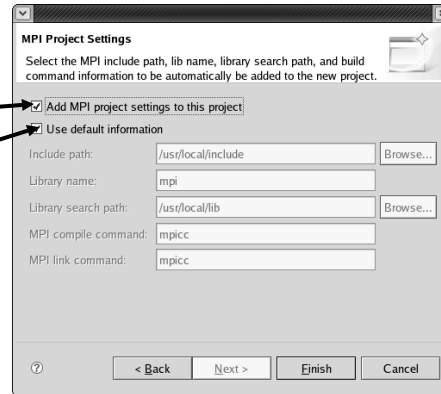
Create a new MPI project

- ✦ **File ▶ New ▶ C Project**
- ✦ Name the project 'MyHelloProject'
- ✦ Under Project types, under Executable, select **MPI Hello World C Project** and hit **Next**
- ✦ On **Basic Settings** page, fill in information for your new project (**Author name** etc.) and hit **Next**



Creating a simple MPI Project (2)

- ✦ On the **MPI Project Settings** wizard page, make sure **Add MPI project settings to this project** is checked.
- ✦ Change default paths, etc. if necessary (they are probably OK)
- ✦ Hit **Finish***.
- ✦ *If you instead hit **Next**, then on the **Select Configurations** page, you can alter Project settings. Hit **Finish**.



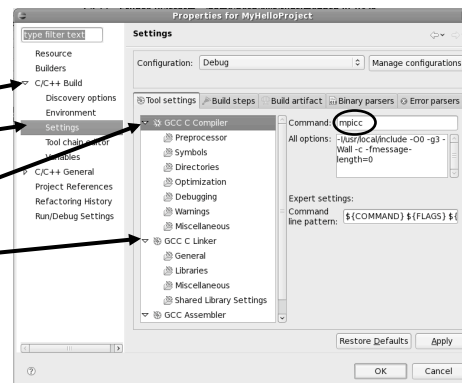
Module 2

PTP Tutorial

2-8

Changing the C/C++ Build Settings Manually

- ✦ Open the project properties by right-mouse clicking on project and select **Properties**
- ✦ Open **C/C++ Build**
- ✦ Select **Settings**
- ✦ Select **GCC C Compiler** to change compiler settings
- ✦ Select **GCC C Linker** to change linker settings
- ✦ It's also possible to change compiler/linker arguments



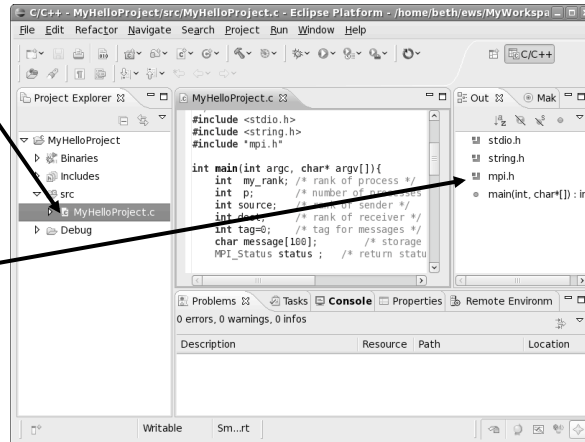
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2-9

Editor and Outline View

- ✦ Double-click on source file in the **Project Explorer** to open C editor
- ✦ Outline view is shown for file in editor



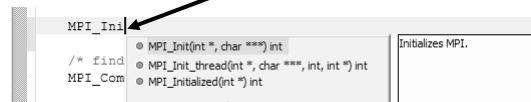
Module 2

PTP Tutorial

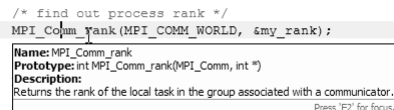
2-10

Content Assist

- ✦ Type an incomplete MPI function name e.g. "MPI_Ini" into the editor, and hit **ctrl-space**
- ✦ Select desired completion value with cursor or mouse



- ✦ Hover over the MPI Artifact identified in the source file to see additional information about that function call, for example



Module 2

PTP Tutorial

2-11

Context Sensitive Help

- ✦ Click mouse, then press help key when the cursor is within a function name
 - ✦ Windows: **F1** key
 - ✦ Linux: **ctrl-F1** key
 - ✦ MacOS X: **Help** key or **Help ▶ Dynamic Help**
- ✦ A help view appears (**Related Topics**) which shows additional information
- ✦ Click on the function name to see more information
- ✦ Move the help view within your Eclipse workbench, if you like, by dragging its title tab



Module 2

PTP Tutorial

2-12

Running a Parallel Application

Steps:

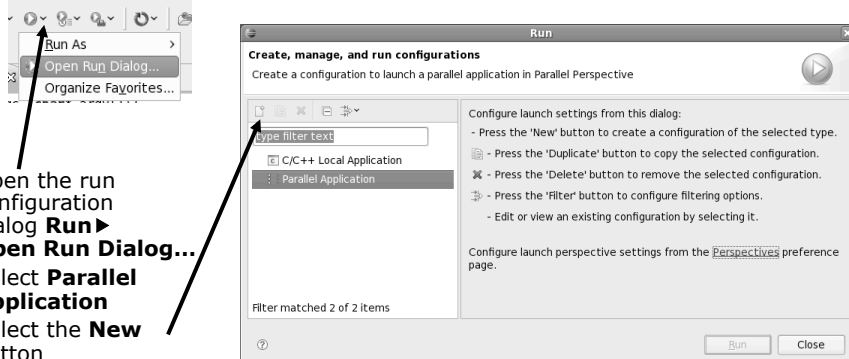
- ✦ Create a launch configuration
- ✦ Run the application
- ✦ Monitor its progress in the PTP Runtime Perspective

Module 2

PTP Tutorial

2-13

Create a Launch Configuration



- + Open the run configuration dialog **Run** ► **Open Run Dialog...**
- + Select **Parallel Application**
- + Select the **New** button

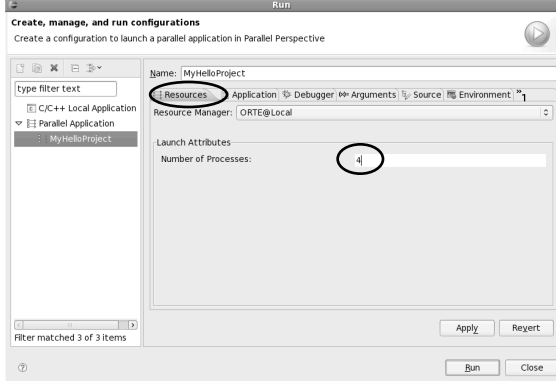
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2-14

Complete the Resources Tab

- + In **Resources** tab, select the resource manager you want to use to launch this job
- + Enter a value in the **Number of Processes** field



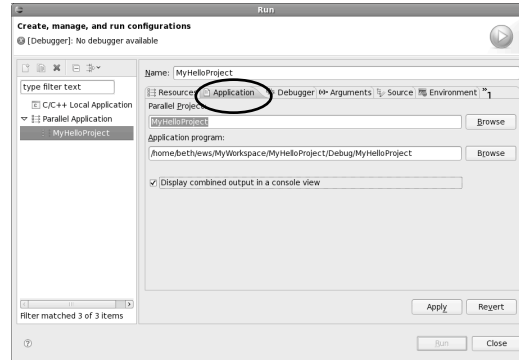
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PTP Tutorial

2-15

Complete the Application Tab

- ✦ Ensure that the correct **Parallel Project** is selected
- ✦ Select the **Application program** (executable) by clicking the **Browse** button
 - ✦ Local program: executable is under Debug folder in the project
 - ✦ Remote program: must copy to remote machine; navigate to its location on the remote machine here.
- ✦ Select **Display combined output in a console view** if desired



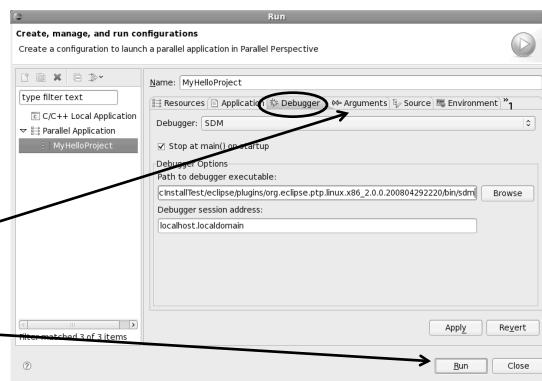
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Complete the Debugger Tab

- ✦ Select **Debugger** tab
- ✦ Choose **SDM** from the **Debugger** dropdown
- ✦ Confirm the debugger executable
- ✦ Set debugger session address
- ✦ In **Arguments** tab, enter arguments and working directory
- ✦ Click on **Run** to launch the program



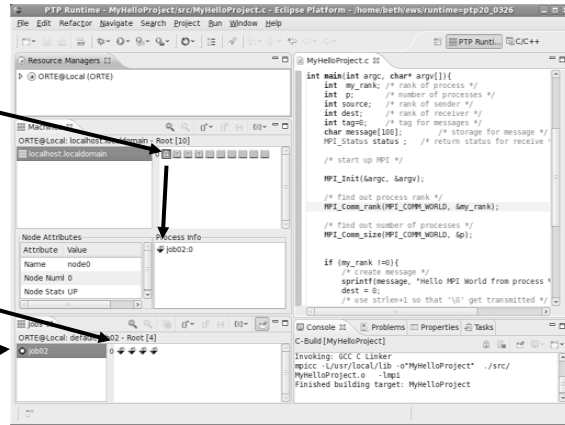
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PTP Tutorial

2-17

Viewing The Run

- ✦ Double-click a node in machines view to see which processes ran on the node
- ✦ Hover over a process for tooltip popup
- ✦ Job and processes shown in jobs view



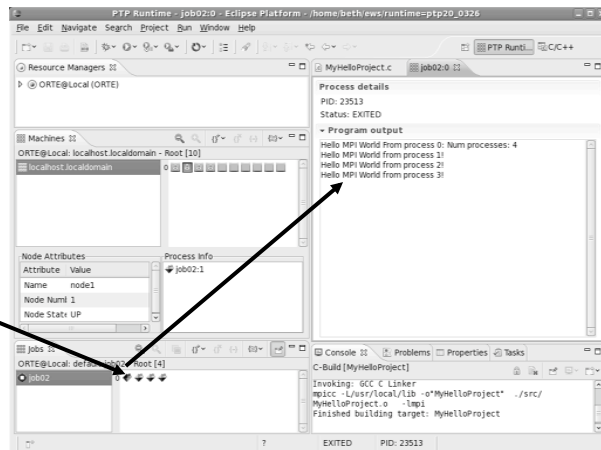
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2-18

Viewing Program Output

- ✦ Double-click a process to see process detail and standard output from the process



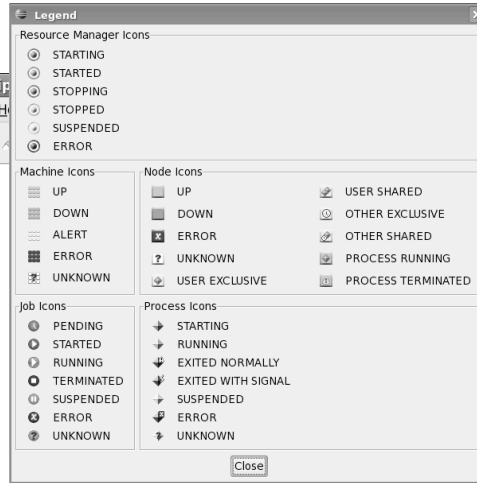
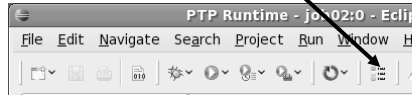
Module 2

PTP Tutorial

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About PTP Icons

✦ Open using legend icon in toolbar



Module 2

PTP Tutorial

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Module 3: PTP and Parallel Language Development Tools

- ✦ Objective
 - ✦ Learn to develop a parallel program
 - ✦ Learn to analyse with PLDT
- ✦ Contents
 - ✦ Learn to use PTP's Parallel Language Development Tools
 - ✦ Learn to find MPI & OpenMP artifacts
 - ✦ Learn how to do MPI and OpenMP Specific analysis


Parallel Language Development Tools (1)

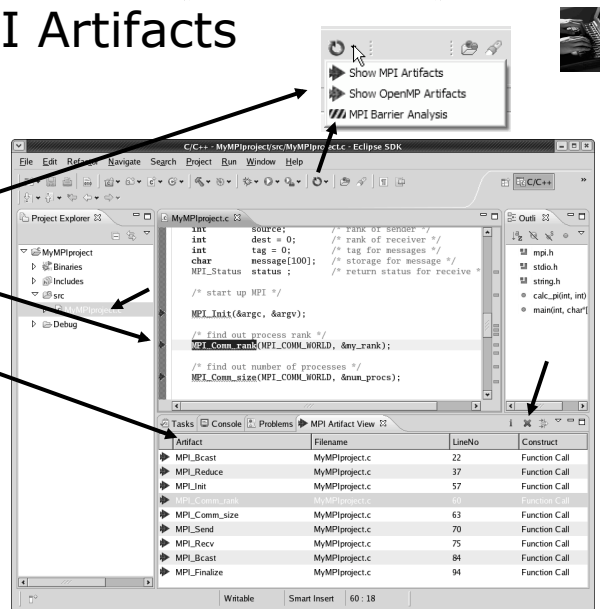
- ✦ Features
 - ✦ Analysis of C and C++ code to determine the location of MPI and OpenMP Artifacts (Fortran planned)
 - ✦ "Artifact View" indicates locations of Artifacts found in source code
 - ✦ Navigation to source code location of artifacts
 - ✦ Content assist via **ctrl+space** ("completion")
 - ✦ Hover help
 - ✦ Reference information about the MPI and OpenMP calls via Dynamic Help

Parallel Language Development Tools (2)

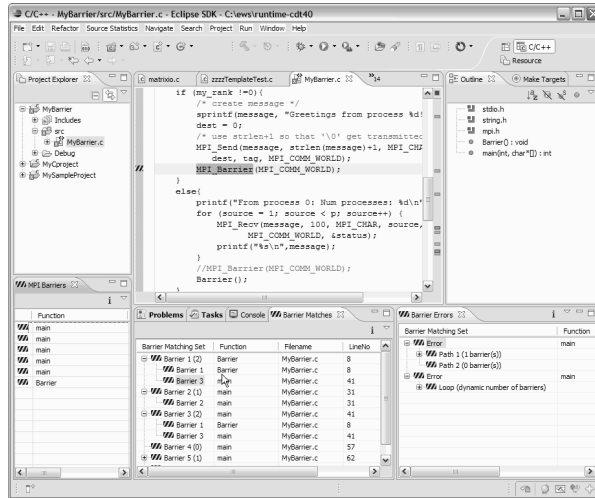
- ✦ More PLDT features:
 - ✦ New project wizard automatically configures managed build projects for MPI & OpenMP
 - ✦ OpenMP problems view of common errors
 - ✦ OpenMP "show #pragma region" action
 - ✦ OpenMP "show concurrency" action
 - ✦ MPI Barrier analysis - detects potential deadlocks

Show MPI Artifacts

- ✦ Select source file; Run analysis by clicking on drop-down menu next to the analysis button and selecting **Show MPI Artifacts**
- ✦ Markers indicate the location of artifacts in editor
- ✦ In **MPI Artifact View** sort by any column (click on col. heading)
- ✦ Navigate to source code line by double-clicking on the artifact
- ✦ Run the analysis on another file and its markers will be added to the view
- ✦ Remove markers via 



MPI Barrier Analysis



Verify barrier synchronization in C/ MPI programs
Interprocedural static analysis outputs:

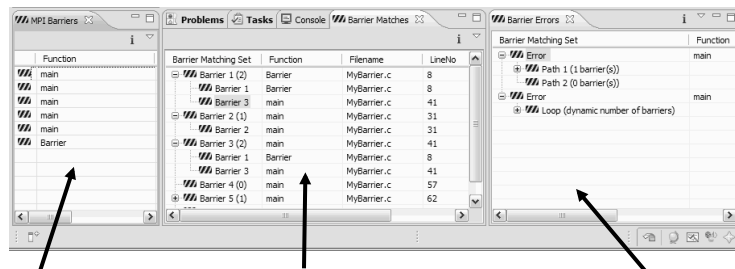
- ✦ For verified programs, lists barrier statements that synchronize together (match)
- ✦ For synchronization errors, reports counter example that illustrates and explains the error.

Module 3

PTP Tutorial

3-4

MPI Barrier Analysis - views



MPI Barriers view
Simply lists the barriers
Like MPI Artifacts view, double-click to navigate to source code line (all 3 views)

Barrier Matches view
Groups barriers that match together in a barrier set – all processes must go through a barrier in the set to prevent a deadlock

Barrier Errors view
If there are errors, a counter-example shows paths with mismatched number of barriers

Module 3

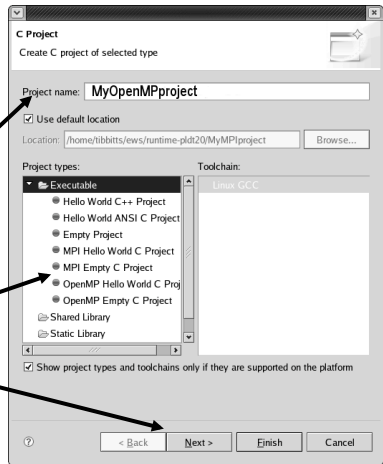
PTP Tutorial

3-5

OpenMP Managed Build Project



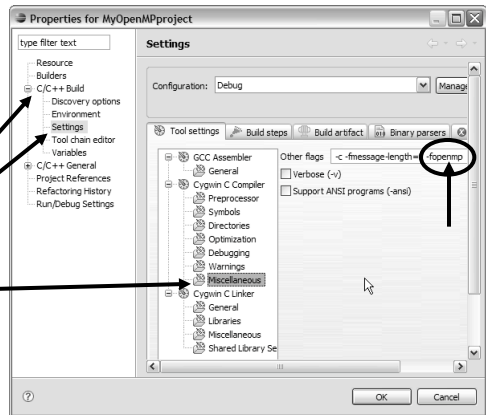
- ✦ If you haven't set up OpenMP preferences e.g. include file location, do it now
- ✦ Create a new OpenMP project
 - ✦ **File**►**New**►**C Project**
 - ✦ Name the project e.g. 'MyOpenMPproject'
 - ✦ Select **OpenMP Hello World C Project**
 - ✦ Select **Next**, then fill in other info like MPI project



Setting OpenMP Special Build Options



- ✦ OpenMP typically requires special compiler options.
 - ✦ Open the project properties
 - ✦ Select **C/C++ Build**
 - ✦ Select **Settings**
 - ✦ Select **C Compiler**
 - ✦ In **Miscellaneous**, add option(s).



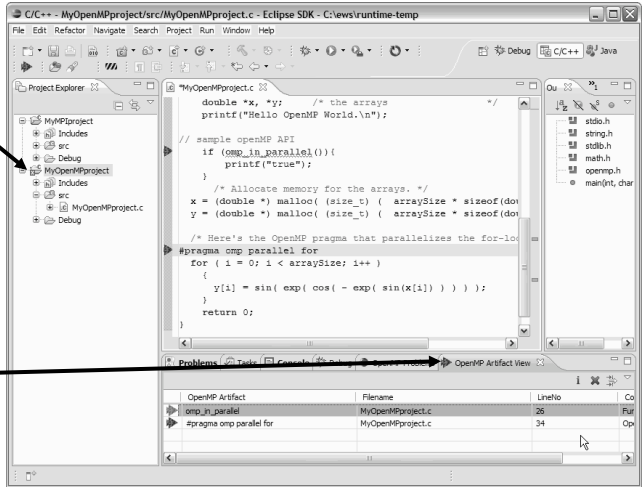
Show OpenMP Artifacts



- ✦ Select source file, folder, or project
- ✦ Run analysis



- ✦ See artifacts in **OpenMP Artifact view**



Module 3

PTP Tutorial

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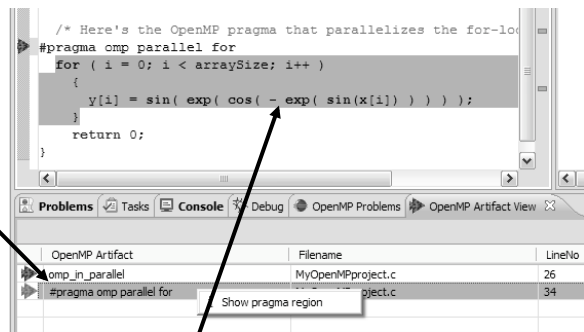
Show Pragma Region



- ✦ Run OpenMP analysis
- ✦ Right click on pragma in artifact view

- ✦ Select **Show pragma region**

- ✦ See highlighted region in C editor



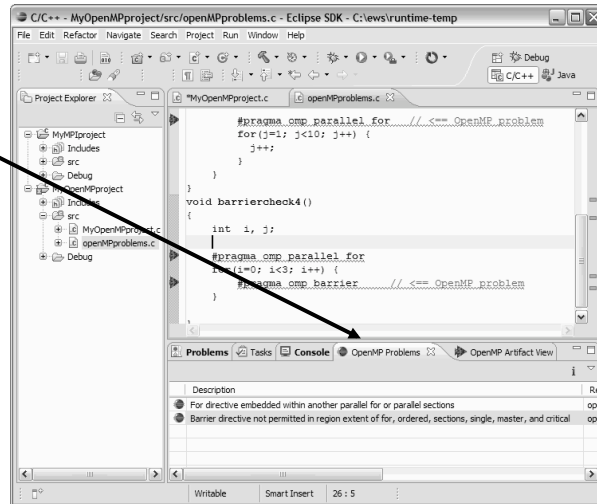
Module 3

PTP Tutorial

3-9

Show OpenMP Problems

- ✦ Select **OpenMP problems view**
- ✦ Will identify standard OpenMP restrictions



Module 3

PTP Tutorial

3-10

Show Concurrency

- ✦ Highlight a statement
- ✦ Select the context menu on the highlighted statement, and click **Show concurrency**
- ✦ Other statements will be highlighted in yellow
- ✦ The yellow highlighted statements *might* execute concurrently to the selected statement

```
int simple(){
    #pragma omp parallel
    {
        a=1;
        b=2;
        a=3;
        b=4;
    }
}
```

```
int simple2(){
    #pragma omp parallel
    {
        a=1;
        b=2;
        #pragma omp barrier
        b=3;
        a=4;
    }
}
```

Module 3

PTP Tutorial

3-11

Module 4: Parallel Debugging

- ✦ Objective
 - ✦ Learn the basics of debugging parallel programs with PTP
- ✦ Contents
 - ✦ Launching a parallel debug session
 - ✦ The PTP Debug Perspective
 - ✦ Controlling sets of processes
 - ✦ Controlling individual processes
 - ✦ Parallel Breakpoints
 - ✦ Terminating processes

Module 4

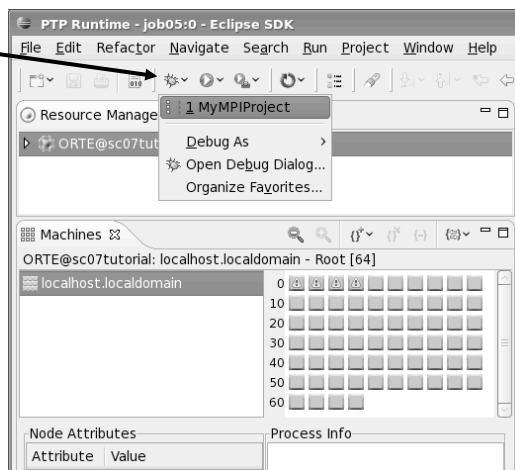
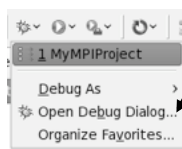
PTP Tutorial

4-0

Launching A Debug Session



- ✦ Use the drop-down next to the debug button (bug icon) instead of run button
- ✦ Select the project to launch
- ✦ The debug launch will use the same number of processes that the normal launch used (edit the **Debug Launch Configuration** to change)



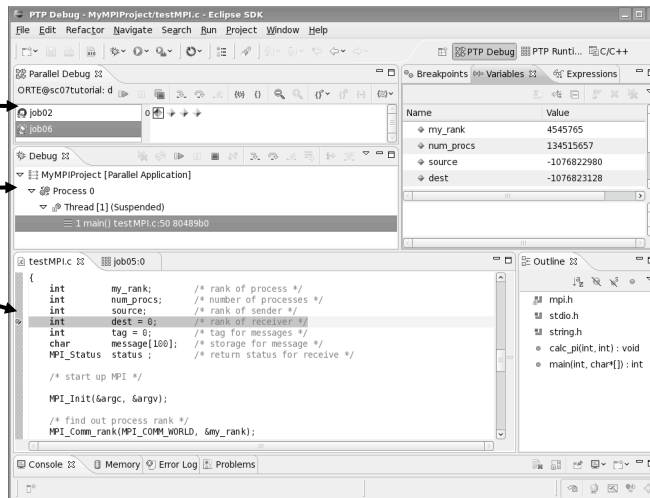
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PTP Tutorial

4-1

The PTP Debug Perspective (1)

- ✦ **Parallel Debug view** shows job and processes being debugged
- ✦ **Debug view** shows threads and call stack for individual processes
- ✦ **Source view** shows a **current line marker** for all processes



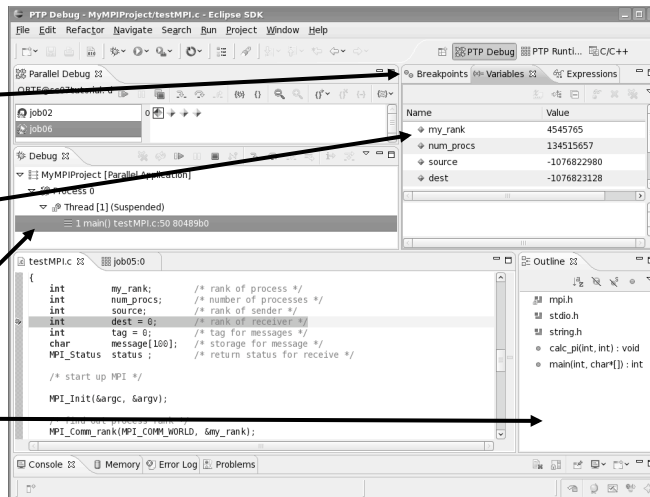
Module 4

PTP Tutorial

4-2

The PTP Debug Perspective (2)

- ✦ **Breakpoints view** shows breakpoints that have been set (more on this later)
- ✦ **Variables view** shows the current values of variables for the currently selected process in the **Debug view**
- ✦ **Outline view** (from CDT) of source code



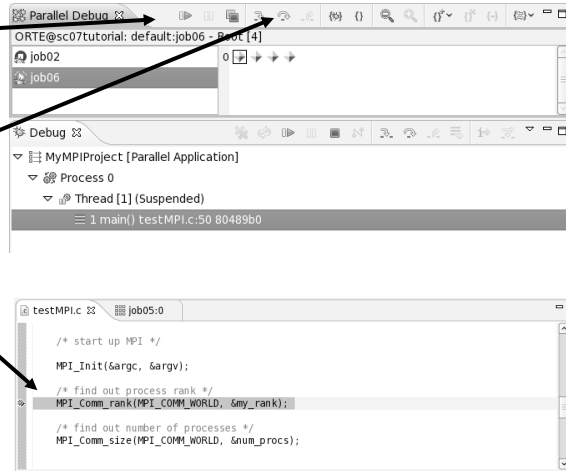
Module 4

PTP Tutorial

4-3

Stepping All Processes

- ✦ The buttons in the **Parallel Debug View** control groups of processes
- ✦ Click on the **Step Over** button
- ✦ Observe that all process icons change to green, then back to yellow
- ✦ Notice that the current line marker has moved to the next source line



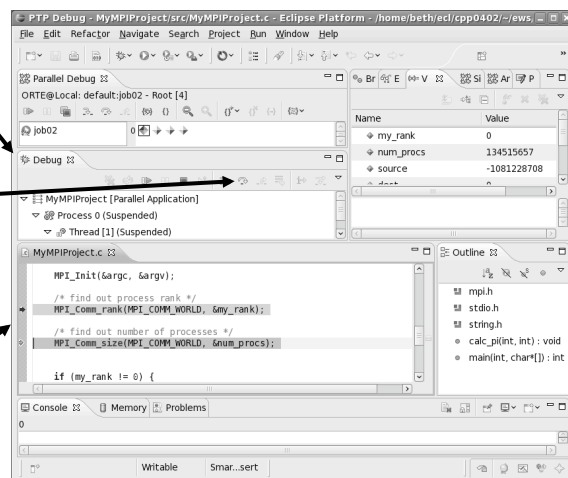
Module 4

PTP Tutorial

4-4

Stepping An Individual Process

- ✦ The buttons in the **Debug view** are used to control an individual process, in this case process 0
- ✦ Click the **Step Over** button
- ✦ You will now see two current line markers, the first shows the position of process 0, the second shows the positions of processes 1-3



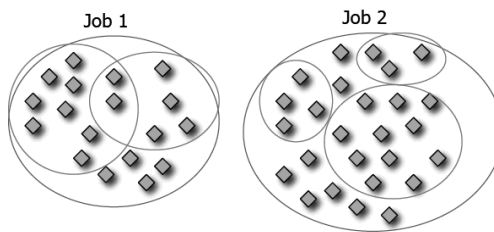
Module 4

PTP Tutorial

4-5

Process Sets (1)

- ✦ Traditional debuggers apply operations to a single process
- ✦ Parallel debugging operations apply to a single process or to arbitrary collections of processes
- ✦ A process set is a means of simultaneously referring to one or more processes



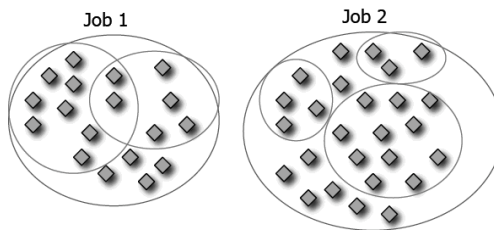
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4-6

Process Sets (2)

- ✦ When a parallel debug session is first started, all processes are placed in a set, called the **Root** set
- ✦ Sets are always associated with a single job
- ✦ A job can have any number of process sets
- ✦ A set can contain from 1 to the number of processes in a job



Module 4

PTP Tutorial

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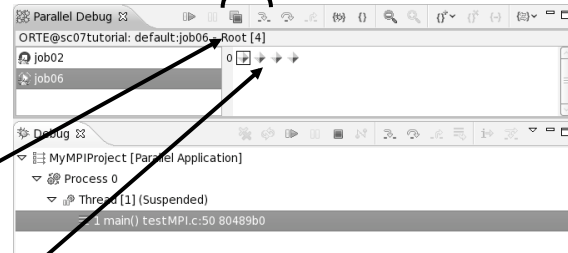
Operations On Process Sets

- ✦ Debug operations on the **Parallel Debug view** toolbar always apply to the current set:

- ✦ Resume, suspend, stop, step into, step over, step return

- ✦ The current process set is listed next to job name along with number of processes in the set

- ✦ The processes in process set are visible in right hand part of the view



Root set = all processes

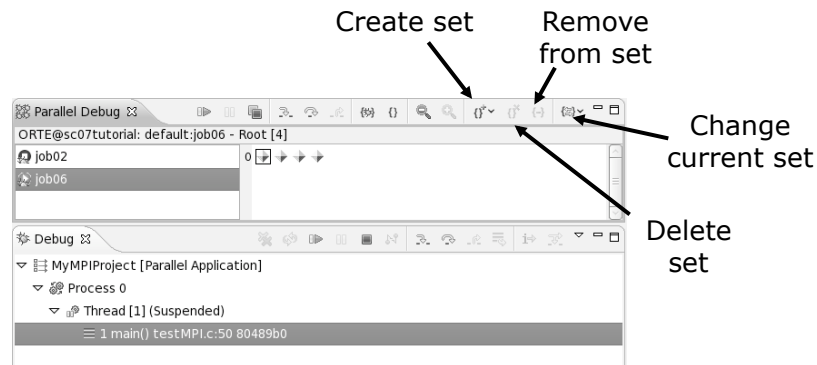
Module 4

PTP Tutorial

4-8

Managing Process Sets

- ✦ The remaining icons in the toolbar of the **Parallel Debug view** allow you to create, modify, and delete process sets, and to change the current process set



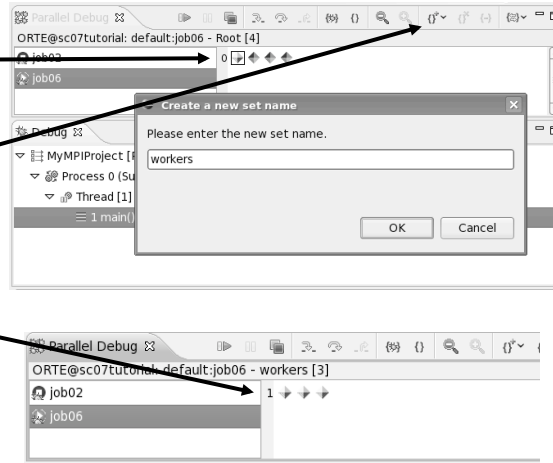
Module 4

PTP Tutorial

4-9

Creating A New Process Set

- ✦ Select the processes you want in the set by clicking and dragging, in this case, the last three
- ✦ Click on the **Create Set** button
- ✦ Enter a name for the set, in this case **workers**, and click **OK**
- ✦ You will see the view change to display only the selected processes



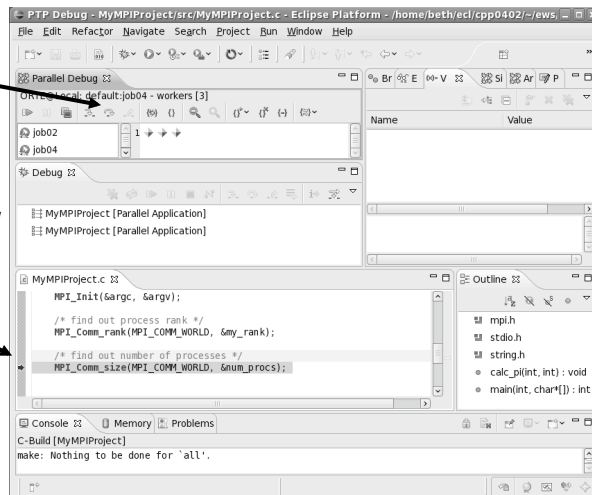
Module 4

PTP Tutorial

4-10

Stepping Using New Process Set

- ✦ With the **workers** set active, click the **Step Over** button
- ✦ You will see only the first current line marker move
- ✦ If all processes are now at the same line, you will only see one line marker again



Module 4

PTP Tutorial

4-11

Process Registration

- ✦ Process set commands apply to groups of processes
- ✦ For finer control and more detailed information, a process can be registered and isolated in the **Debug view**
- ✦ Registered processes, including their stack traces and threads, appear in the **Debug view**
- ✦ Any number of processes can be registered, and processes can be registered or un-registered at any time

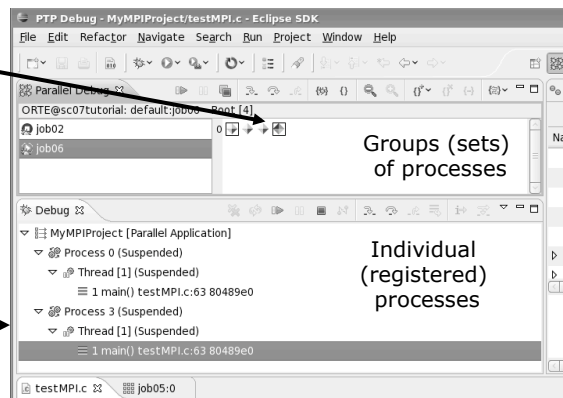
Module 4

PTP Tutorial

4-12

Registering A Process

- ✦ To register a process, double-click its process icon in the **Parallel Debug view** or select a number of processes and click on the **register** button
- ✦ The process icon will be surrounded by a box and the process appears in the **Debug view**
- ✦ To un-register a process, double-click on the process icon or select a number of processes and click on the **unregister** button



Module 4

PTP Tutorial

4-13

Current Line Marker

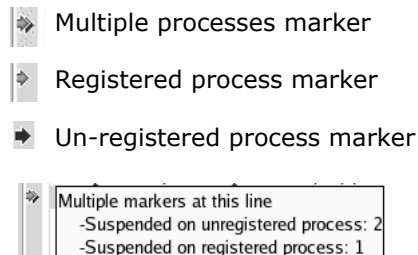
- ✦ The current line marker is used to show the current location of suspended processes
- ✦ In traditional programs, there is a single current line marker (the exception to this is multi-threaded programs)
- ✦ In parallel programs, there is a current line marker for every process
- ✦ The PTP debugger shows one current line marker for every group of processes at the same location

Colors And Markers

- ✦ The highlight color depends on the processes suspended at that line:
 - ✦ **Blue:** All registered process(es)
 - ✦ **Orange:** All unregistered process(es)
 - ✦ **Green:** Registered or unregistered process with no source line (e.g. suspended in a library routine)
- ✦ The marker depends on the type of process stopped at that location
- ✦ Hover over marker for more details about the processes suspend at that location

```

testMPI.c  Job05:0
/* start up MPI */
MPI_Init(&argc, &argv);
/* find out process rank */
MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
/* find out number of processes */
MPI_Comm_size(MPI_COMM_WORLD, &num_procs);
if (my_rank == 0)
    
```



Breakpoints

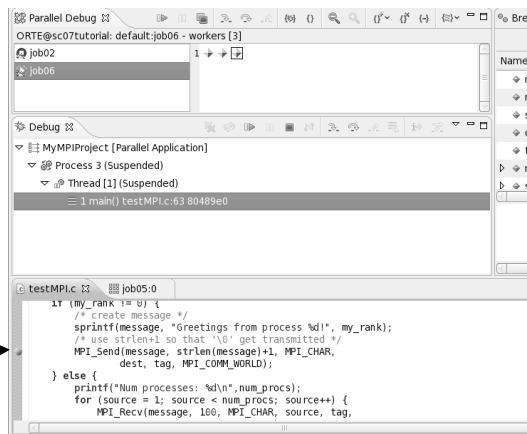
- ✦ Apply only to processes in the particular set that is active in the **Parallel Debug view** when the breakpoint is created
- ✦ Breakpoints are colored depending on the active process set and the set the breakpoint applies to:
 - ✦ Green indicates the breakpoint set is the same as the active set.
 - ✦ Blue indicates some processes in the breakpoint set are also in the active set (i.e. the process sets overlap)
 - ✦ Yellow indicates the breakpoint set is different from the active set (i.e. the process sets are disjoint)
- ✦ When the job completes, the breakpoints are automatically removed

```

else{
    print:
    MPI_Final
}
    
```

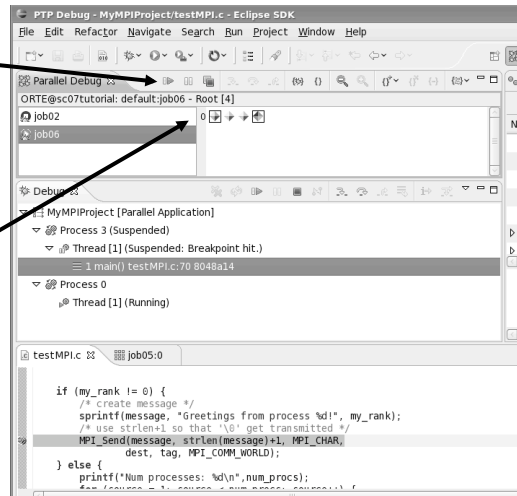
Creating A Breakpoint

- ✦ Select the process set that the breakpoint should apply to, in this case, the **workers** set
- ✦ Double-click on the left edge of an editor window, at the line on which you want to set the breakpoint, or right click and use the **Parallel Breakpoint ▶ Toggle Breakpoint** context menu
- ✦ The breakpoint on the call to `MPI_Send()`



Hitting the Breakpoint

- ✦ Click on the **Resume** button in the **Parallel Debug view**
- ✦ In this example, the three worker processes have hit the breakpoint, as indicated by the yellow process icons and the current line marker
- ✦ Process 0 is still running as its icon is green



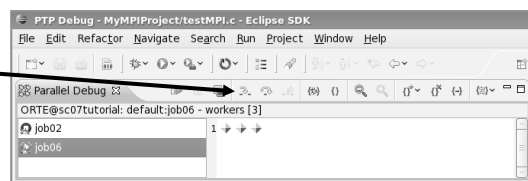
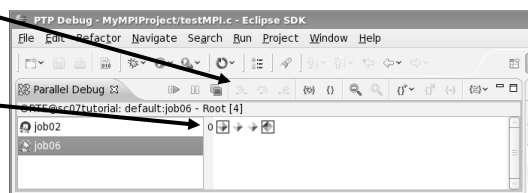
Module 4

PTP Tutorial

4-18

More On Stepping

- ✦ The **Step** buttons are only enabled when all processes in the active set are **suspended** (yellow icon)
- ✦ In this case, process 0 is still running
- ✦ Switch to the set of suspended processes (the **workers set**)
- ✦ You will now see the **Step** buttons become enabled



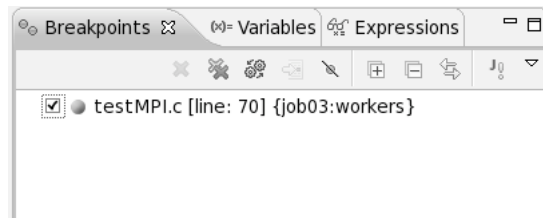
Module 4

PTP Tutorial

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Breakpoint Information

- ✦ Hover over breakpoint icon
 - ✦ Will show the sets this breakpoint applies to
- ✦ Select **Breakpoints** view
 - ✦ Will show all breakpoints in all projects



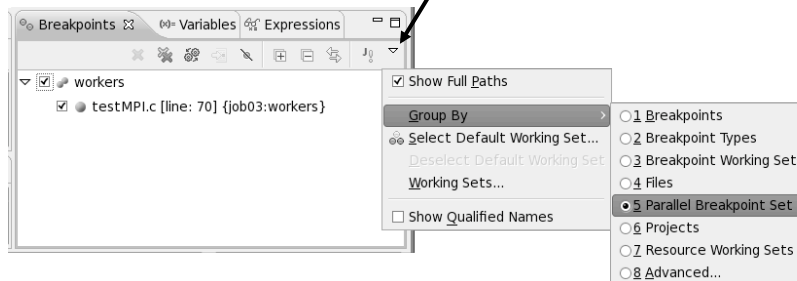
Module 4

PTP Tutorial

4-20

Breakpoints View

- ✦ Use the menu in the breakpoints view to group breakpoints by type
- ✦ Breakpoints sorted by breakpoint set (process set)



Module 4

PTP Tutorial

4-21

Global Breakpoints

- ✦ Apply to all processes and all jobs
- ✦ Used for gaining control at debugger startup
- ✦ To create a global breakpoint
 - ✦ First make sure that no jobs are selected (click in white part of jobs view if necessary)
 - ✦ Double-click on the left edge of an editor window
 - ✦ Note that if a job is selected, the breakpoint will apply to the current set

```
if (my_rank != 0) {  
    /* create message */  
    sprintf(message, "Greetin
```

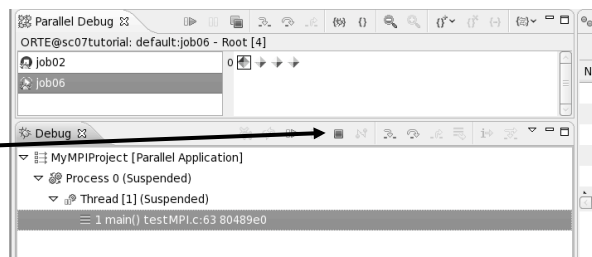
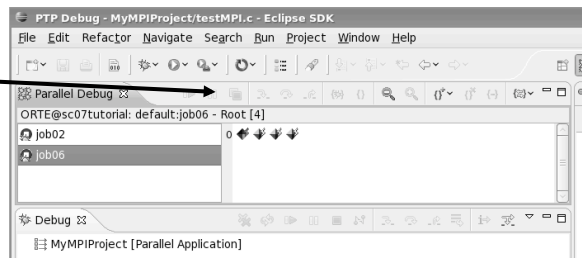
Module 4

PTP Tutorial

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Terminating A Debug Session

- ✦ Click on the **Terminate** icon in the **Parallel Debug** view to terminate all processes in the active set
- ✦ Make sure the **Root** set is active if you want to terminate all processes
- ✦ You can also use the terminate icon in the **Debug** view to terminate the currently selected process



Module 4

PTP Tutorial

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Module 5: Advanced Development

- ✦ Objective
 - ✦ Explore advanced features of Eclipse and PTP
- ✦ Contents
 - ✦ Advanced Eclipse Features
 - ✦ Advanced PTP Features

Advanced Eclipse Concepts

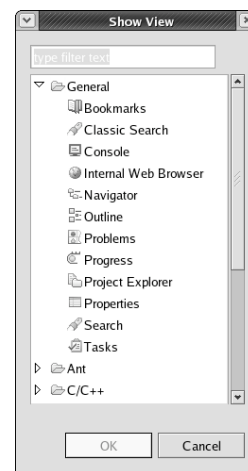
- ✦ Perspectives, views and preferences
- ✦ Version control
- ✦ Makefiles and autoconf
- ✦ Task Tags
- ✦ Searching
- ✦ Refactoring

Customizing Perspectives

- ✦ Items such as shortcuts, menu items and views may be customized
 - ✦ **Window ▶ Customize Perspective...**
- ✦ Save changes
 - ✦ **Window ▶ Save Perspective As...**
- ✦ Close Perspective
 - ✦ Right-click on perspective title and select **Close**
- ✦ Reset Perspective
 - ✦ **Window ▶ Reset Perspective** resets the current perspective to its default layout

Opening New Views

- ✦ To open a view:
 - ✦ Choose **Window ▶ Show View ▶ Other...**
 - ✦ The **Show View** dialog comes up
 - ✦ Select the view to be shown
 - ✦ Select **OK**



Workbench Preferences

- ✦ Preferences provide a way for you to customize your Workbench
 - ✦ By selecting **Window ▶ Preferences...** or **Eclipse ▶ Preferences...** (Mac)
- ✦ Examples of preference settings
 - ✦ Use Emacs bindings for editor **keys**
 - ✦ Modify editor folding defaults
 - ✦ E.g., fold all macro definitions
 - ✦ Associate file types with file extensions
 - ✦ E.g., *.f03 with the Fortran editor
 - ✦ Toggle automatic builds
 - ✦ Change key sequence shortcuts
 - ✦ E.g., Ctrl+/ for Comment

Module 5

PTP Tutorial

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Version Control (CVS)

- ✦ Version control provided through the **Project Explorer View**, in the **Team** context menu
- ✦ Provides familiar actions:
 - ✦ Commit...
 - ✦ Update...
- ✦ Also less used tasks:
 - ✦ Create/Apply Patch...
 - ✦ Tag as Version
 - ✦ Branch...
 - ✦ Merge...
 - ✦ Add to .cvsignore...



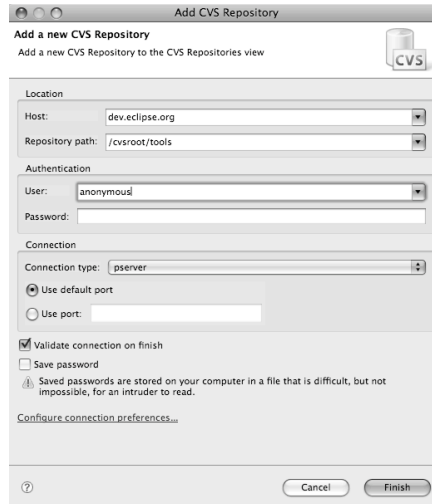
Module 5

PTP Tutorial

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Specify Repository Locations

- ✦ Select **Window ▶ Open Perspective ▶ Other...**
- ✦ Select **CVS Repository Exploring** then **OK**
- ✦ Right-click in **CVS Repositories View**, then select **New ▶ Repository Location...**
- ✦ Set **Host** to the hostname of remote machine
- ✦ Set **Repository path**
- ✦ Fill in **Username** and **Password**
- ✦ Set **Connection type**
- ✦ Check **Save password**
- ✦ Select **Finish**



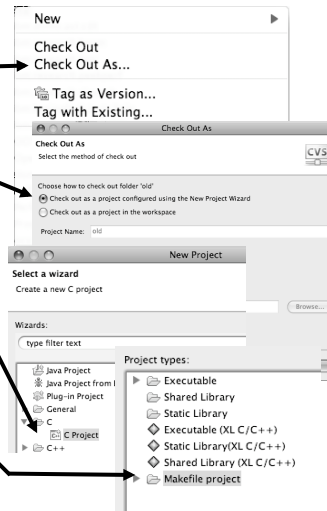
Module 5

PTP Tutorial

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Checkout a non-Eclipse project as an Eclipse C Project

- ✦ Open Repository, open HEAD
 - ✦ Locate project, right-click on **Project ▶ Check out As...**
 - ✦ Make sure **Check out as a project configured using the New Project Wizard** is selected
 - ✦ Select **Finish**
 - ✦ Select **C ▶ C project**
 - ✦ Select **Next >**
- ✦ Enter **Project name**
- ✦ Under **Project Types**, select **Makefile project**
 - ✦ Ensures that CDT will use existing makefiles
- ✦ Select **Finish**
- ✦ Switch to the **C/C++ Perspective**



Module 5

PTP Tutorial

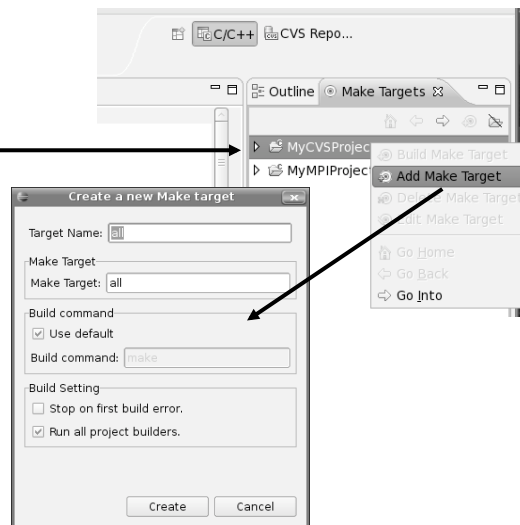
5-7

About Makefiles and autoconf

- ✦ Can create project Makefiles with the Makefile Editor
 - ✦ Syntax highlighting and Outline view
- ✦ `autoconf` often used to create Makefiles for open source projects
- ✦ Run `configure` manually, or from External Tools Launch Configuration
 - ✦ Must refresh after running `configure` script
- ✦ Refresh whenever file system is modified outside of Eclipse

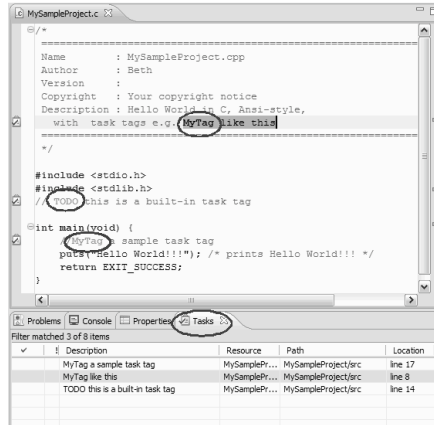
Building with Makefiles

- ✦ Create a Make Target named 'all'
 - ✦ Right-click on the project in **Make Targets View**
 - ✦ Select **Add Make Target**
- ✦ Select **Create**
- ✦ Double click on new make target to initiate the build



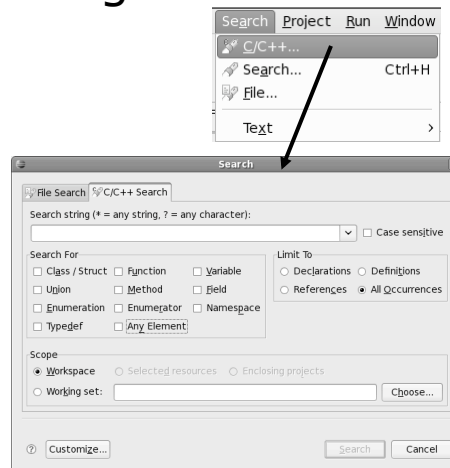
Task Tags

- ✦ Task tags are identifiers in C/C++ comments
- ✦ TODO is a built-in task tag
- ✦ The build locates task tags during compilation
- ✦ View task tags in Tasks View
 - ✦ If it's not shown, **Window**
 - ▶ **Show View** ▶ **Other...**
 - Open **General** and select **Tasks**
- ✦ Configure your own task tag in **Window** ▶ **Preferences**
 - ✦ Under C/C++, select Task Tags



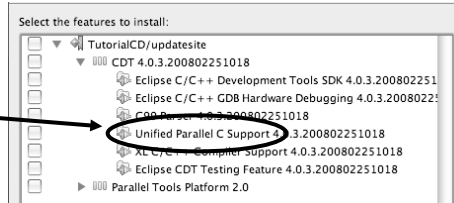
Searching

- ✦ Language-based searching
- ✦ Search for Language Elements
 - ✦ e.g., C++ Class, Function, Method, Variable, Field, Namespace
- ✦ Can Limit search to Declarations, Definitions, References
- ✦ Type navigation

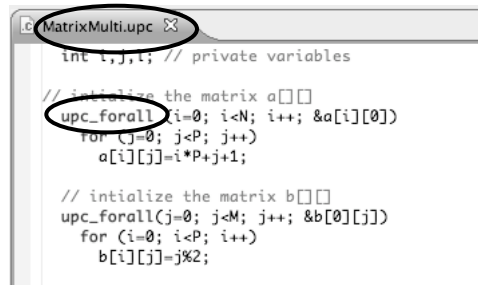


UPC Support

- ✦ To see UPC support in C editor, install the optional feature from CDT

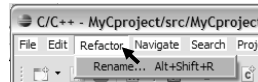


- ✦ Filetypes of "upc" will get UPC syntax highlighting, content assist, etc.



Refactoring

- ✦ Source-to-source transformation that preserves behavior
- ✦ Rename
 - ✦ Select **C/C++ Perspective**
 - ✦ Open a source file
 - ✦ Click in editor view on declaration of a variable
 - ✦ Select menu item **Refactor ▶ Rename**
 - ✦ Or use context menu
 - ✦ Change variable name
 - ✦ Notice that change is semantic not textual



CDT 5.0 Refactoring: Extract Constant

The following changes are necessary to perform the refactoring.

Changes to be performed

- Changes
- MyCproject.c - MyCproject/src

MyCproject.c

Original Source	Refactored Source
#include <stdio.h> #include <stdlib.h>	#include <stdlib.h>
int main(void) { double intval=0.0; puts("!!Hello World!!"); /* prints !! return EXIT_SUCCESS; }	static const float MYZERO = 0.0; int main(void) { double intval=MYZERO; puts("!!Hello World!!"); /* prin return EXIT_SUCCESS; }
int foo() { double myint=0.0; }	int foo() { double myint=MYZERO; }

CDT 5.0 will be available in the Eclipse "Ganymede" release, June 2008

Other refactorings that are planned:

- + Extract Function
- + Hide Member Function
- + Move Field or Member Function
- + Extract Subclass
- + Extract Baseclass
- + Separate Class
- + Implement Function
- + Declare Function
- + Move Function Definition
- + Generate Getters and Setters

Module 5

PTP Tutorial

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Advanced PTP Concepts

- ✦ Remote resource managers
- ✦ Debugging remotely
- ✦ MPICH2, IBM PE and LoadLeveler

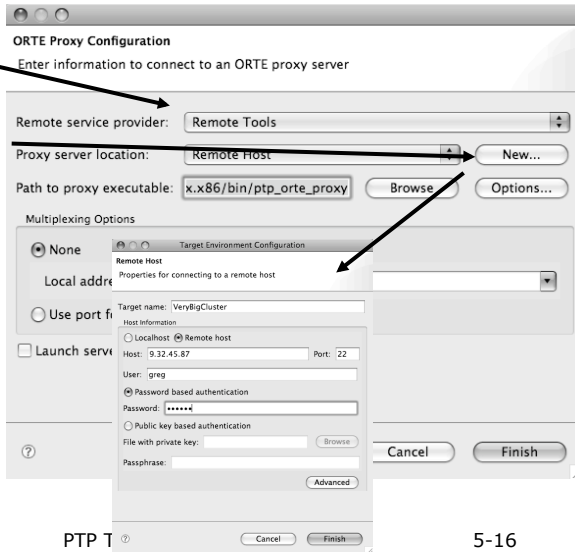
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PTP Tutorial

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Remote Resource Manager

- ✦ Select **Remote Tools** as the **Remote service provider**
- ✦ Click **New...** to create a new location
- ✦ Enter a **Target Name**, IP address or host name of the remote machine, and credentials
- ✦ Select **Finish**
- ✦ Select the **Target Name** you just created for **Proxy server location** if it is not visible in the dropdown



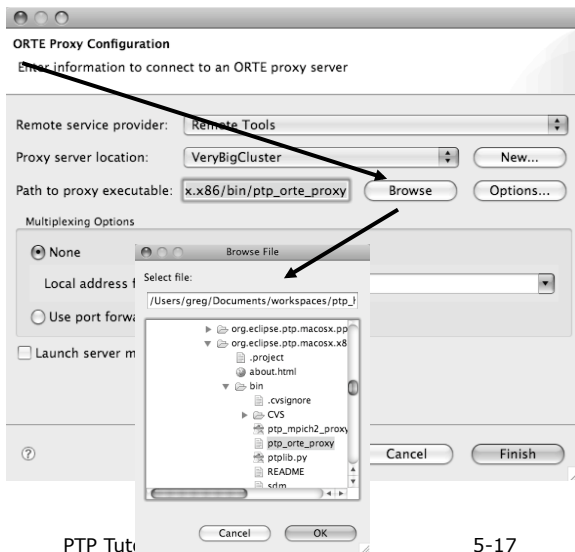
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Select Proxy Agent

- ✦ Click **Browse** to select the proxy server executable
- ✦ Open **Root** twisty
- ✦ Now navigate to and select the proxy executable
- ✦ Click **OK**



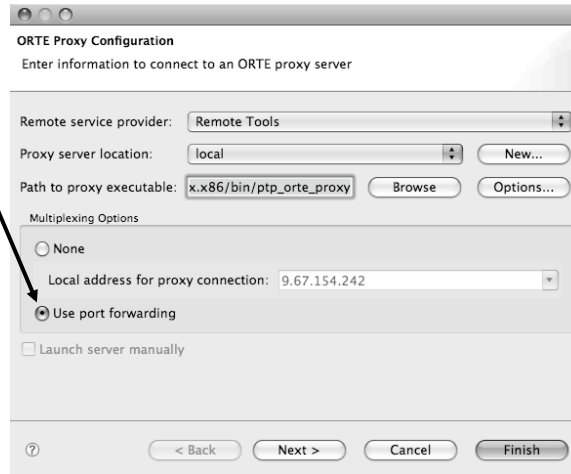
Module 5

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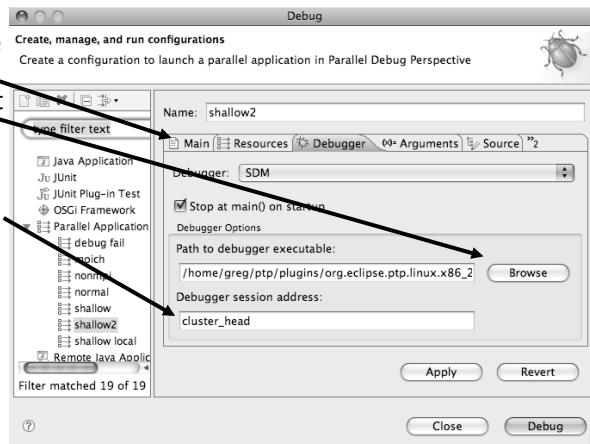
Using Port Forwarding

- + Port forwarding can be enabled to tunnel all communication over a single connection
- + If you don't want to use port forwarding, your local machine must be accessible from the remote machine
 - + Select your local machine's IP address from the dropdown
 - + Enter it manually if it's not visible
- + Click **Finish**



Debugging Remotely

- + Choose remote resource manager in **Main** tab
- + Click **Browse** and select **sdm** executable on remote machine (if path is not correct)
- + Set **Debugger session address** to the address of the machine running the proxy agent
 - + The address must be accessible from a cluster node
- + Click **Finish**



Alternate Resource Managers

- ✦ An MPICH2 resource manager is provided
 - ✦ Use `ptp_mpich2_proxy` when selecting proxy executable
- ✦ PE and LoadLeveler
 - ✦ See help documentation that comes with PTP for information on configuring and using
- ✦ Debugging support for alternate resource managers will be available in next version of PTP

Module 6: Where To Go Next

✦ Objective

- ✦ How to find more information on PTP
- ✦ Learn about other tools related to PTP
- ✦ See PTP upcoming features

✦ Contents

- ✦ Links to other tools, including performance tools
- ✦ Planned features for new versions of PTP
- ✦ Additional documentation
- ✦ How to get involved

Information About PTP

- ✦ Main web site for downloads, documentation, etc.
 - ✦ <http://eclipse.org/ptp>
- ✦ Developers' wiki for designs, planning, meetings, etc.
 - ✦ <http://wiki.eclipse.org/PTP>
- ✦ Mailing lists
 - ✦ Major announcements (new releases, etc.) - low volume
 - ✦ <http://dev.eclipse.org/mailman/listinfo/ptp-announce>
 - ✦ User discussion and queries - medium volume
 - ✦ <http://dev.eclipse.org/mailman/listinfo/ptp-user>
 - ✦ Developer discussions - high volume
 - ✦ <http://dev.eclipse.org/mailman/listinfo/ptp-dev>

PTP-Related Tools

- ✦ Performance Tools Framework
- ✦ Tuning and Analysis Utilities (TAU)
- ✦ TuningFork - Performance Visualization
- ✦ Photran – Fortran Development Tools

PTP / Performance Tools Framework

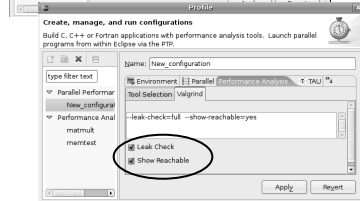
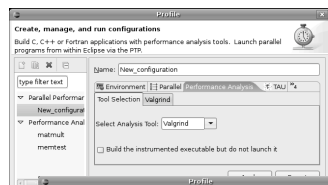
Goal:

- ✦ Reduce the “eclipse plumbing” necessary to integrate tools
- ✦ Provide integration for instrumentation, measurement, and analysis for a variety of performance tools
 - ✦ Dynamic Tool Definitions: Workflows & UI
 - ✦ Tools and tool workflows are specified in an XML file
 - ✦ Tools are selected and configured in the launch configuration window
 - ✦ Output is generated, managed and analyzed as specified in the workflow

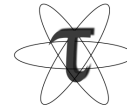
```

<tool name="Valgrind">
  <execute>
    <utility command="bash" group="inbin"/>
    <utility command="valgrind" group="valgrind">
      <optionpane title="Valgrind" separatewith=" " >
        <option type="checkbox" name="Leak Check" tooltip="Leak-check=full" tooltip="Leak Check" />
        <option type="checkbox" name="Show Reachable" tooltip="show-reachable=yes" tooltip="Show Reachable" />
      </optionpane>
    </utility>
  </execute>
</tool>

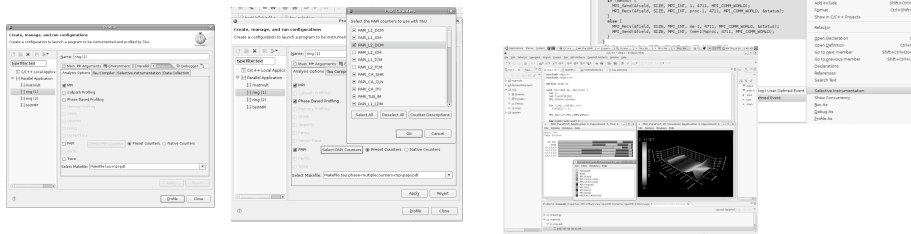
```



PTP TAU plug-ins <http://www.cs.uoregon.edu/research/tau/home.php>



- ✦ TAU (Tuning and Analysis Utilities)
- ✦ First implementation of Performance Tools Framework
- ✦ Eclipse plug-ins wrap TAU functions, make them available from Eclipse
- ✦ Compatible with Photran and CDT projects and with PTP parallel application launching
- ✦ Other plug-ins launch Paraprof from Eclipse too



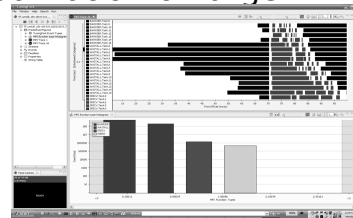
Module 6

PTP Tutorial

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TuningFork

- ✦ <http://www.alphaworks.ibm.com/tech/tuningfork>
- ✦ Performance visualization Eclipse plug-ins from IBM Research
- ✦ Rich Client Platform; IDE version in progress
- ✦ Designed for real-time visualization of large data sets
- ✦ Will be available open source on Source Forge
- ✦ Enhancements for parallel computing underway



Module 6

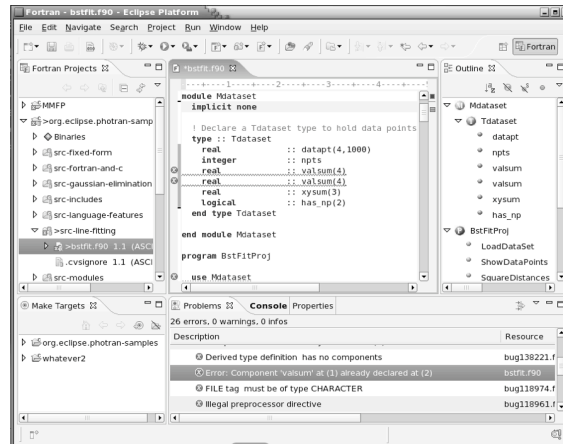
PTP Tutorial

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Photran

<http://eclipse.org/photran>

- ✦ Supports Fortran in the Eclipse workbench
 - ✦ Supports Fortran 77, 90, and 95
It includes:
 - ✦ Syntax-highlighting editor
 - ✦ CVS support
 - ✦ GUI interface to *gdb*
 - ✦ Makefile-based compilation
 - ✦ Compiler error extraction
 - ✦ Outline view
 - ✦ Open declaration
 - ✦ *Rename* and *Introduce Implicit None* refactorings
- Module 6



PTP Tutorial

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Useful Eclipse Tools

- ✦ Python
 - ✦ <http://pydev.sourceforge.net>
- ✦ Subversion (CVS replacement)
 - ✦ <http://subclipse.tigris.org>
 - ✦ Now an Eclipse Technology project
- ✦ ... and many more!

Module 6

PTP Tutorial

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Future PTP Features

- ✦ Resource manager support for SLURM, PBS, LSF, BG/P
- ✦ Simplified runtime system interface (plus support for other MPI runtimes)
- ✦ Debugging support for a broad range of architectures
- ✦ Full remote project support (combined with CDT)
 - ✦ Remote build and indexing
 - ✦ Remote launch/debug
- ✦ Performance analysis tools integration

PTP Publications

- ✦ "Developing Scientific Applications Using Eclipse," Computing in Science & Engineering, vol. 8, no. 4, July/August 2006, pp. 50-61
 - ✦ Link on <http://eclipse.org/ptp> web page
- ✦ "A Model-Based Framework for the Integration of Parallel Tools", Proceedings of the IEEE International Conference on Cluster Computing, Barcelona, September 2006
 - ✦ Link on <http://eclipse.org/ptp> web page
- ✦ IBM developerWorks article:
 - ✦ <http://www-128.ibm.com/developerworks/edu/os-dw-os-ecl-tp.html>
- ✦ "An Integrated Tools Platform for Multi-Core Enablement," Beth Tibbitts & Evelyn Duesterwald, STMCS: Second Workshop on Software Tools for Multi-Core Systems, March 2007
 - ✦ <http://www.isi.edu/~mhall/stmcs07/program.html>

Getting Involved

- ✦ See <http://eclipse.org/ptp>
 - ✦ Read the developer documentation on the wiki
 - ✦ Join the mailing lists
 - ✦ ptp-dev@eclipse.org; ptp-user@eclipse.org
 - ✦ Attend the monthly developer teleconference
 - ✦ Attend the annual workshop
- ✦ PTP will only succeed with your participation!

PTP Tutorial Feedback

- ✦ Please complete feedback form
- ✦ Your feedback is valuable!

Thanks for attending
We hope you found it useful